## BLACK JACK WIN 'EM ALL TOURNAMENT

## $21^{\text {ST }}$ AND $22^{\text {ND }}$ APRIL 2023 | CASINO INNSBRUCK

By participating in the Casino Innsbruck Black Jack Win 'em All event, the guest accepts the terms of participation set forth by Casino Innsbruck.

All visitors to the casino are entitled to participate in accordance with the visiting and gaming regulations of Casinos Austria. The number of players is limited to 63.

## 1. PRIZE MONEY

The prize pool contains the sum of all buy-ins and the sum of all re-buys. The remainder is divided among the finalists based on the following key:

| Distribution of prize <br> money among <br> 7 finalists |  | Distribution of prize <br> money among <br> 6 finalists |  | Distribution of prize <br> money among <br> 5 finalists |  | Distribution of prize <br> money among <br> 4 finalists |  |
| :--- | ---: | :--- | ---: | ---: | ---: | ---: | ---: |
|  |  |  |  |  |  |  |  |
| 1. | $33 \%$ | 1. | $34 \%$ | 1. | $35 \%$ | 1. | $36 \%$ |
| 2. | $21 \%$ | 2. | $22 \%$ | 2. | $25 \%$ | 2. | $27 \%$ |
| 3. | $13 \%$ | 3. | $15 \%$ | 3. | $17 \%$ | 3. | $19 \%$ |
| 4. | $10 \%$ | 4. | $11 \%$ | 4. | $11 \%$ | 4. | $13 \%$ |
| 5. | $7 \%$ | 5. | $7 \%$ | 5. | $7 \%$ | Bubble* | $5 \%$ |
| 6. | $6 \%$ | 6. | $6 \%$ | Bubble* | $5 \%$ |  |  |
| 7. | $5 \%$ | Bubble* | $5 \%$ |  |  |  |  |
| Bubble* | $5 \%$ |  |  |  |  |  |  |

*The bubble bonus is divided among the top non-qualifying players of the semifinal (based on the chip count).

## 2. TERMS OF PARTICIPATION \& APPRAISAL

Participation in the Casino Innsbruck Black Jack Win 'em All event is possible with a buyin of $€ 5500^{* *}$. With the buy-in, every guest gets the chance at a maximum of 5 re-buys for $€ 230 * *$ each and an ultimate re-buy for $€ 330^{* *}$.

1. Buy-In
$€ 500,-\& \operatorname{tax}$ of $€ 50,-$
2. Rebuys
$€ 200,-$ \& tax of $€ 30$,-
3. Ultimate Rebuy
$€ 300,-\& \operatorname{tax}$ of $€ 30$,-

## 3. TOURNAMENT

The number of rounds, games and top places (with the exception of the ultimate round, deciding round, semifinal and final):

- Table with 2-7 players
- Table with 7 or 6 players: 3 button rounds ( 21 or 18 games); the top 3 players with the highest chip count receive a point and can participate in any other qualifying round (up to the 6th) at no charge
- Table with 5 or 4 players: 4 button rounds ( 20 or 16 games); the top 2 players with the highest chip count receive a point and can participate in any other qualifying round (up to the 6th) at no charge
- Table with 3 or 2 players: 5 button rounds ( 15 or 10 games); the top player with the highest chip count receives a point and can participate in any other qualifying round (up to the 6th) at no charge
- If a qualifying round consists of just one player, this player automatically gets a point and is entitled to play in any another qualifying round (up to the 6th) at no charge
- Ultimate round, deciding round, semifinal:


## Ultimate round:

Participation in the ultimate round is only possible by completing all previous 6 win rounds (by means of qualification or ReBuys). The best placed players of the 6th Win Round automatically acquire the right to participate in the Ultimate Round. For all other tournament players this is possible by means of ReBuys of $€ 330,-*$. In this special round the best placed players (number after Win rounds) will get 2 points.

Deciding round:
Should the need arise for a deciding round (more players tied than there are places in the semifinal) after completion of all qualifying rounds and the ultimate round, the players who are tied play for the vacant places in the semifinal. Depending on the number of players and the number of remaining places in the semifinal, the procedure is announced at the start of the deciding round.

## Semifinal:

After conclusion of the second qualifying round, tournament management announces the number of semifinalists.

## 4. BUY-IN, RE-BUY, NUMBER OF CHIPS

Every player receives tournament chips worth $€ 3,000$ for the buy-in of $€ 550 * *$, every rebuy of $€ 230^{* *}$ as well as for the ultimate re-buy of $€ 330^{* *}$. In the event of elimination,
there is a chance at re-buys (max. $5 x$ ) in the amount of $€ 230^{* *}$ each, which enable participation in the next qualifying round.
Provided all qualifying rounds have been played, with activation of the ultimate re-buy of $€ 330^{* *}$ players participate in the ultimate round. The possibility for further re-buys ends at the beginning of the ultimate round.

Every qualifying round and ultimate round begins with a chip level of 3,000 per player.
In the semifinal, every player begins with a chip level of 3,000 plus 500 for every point won in the qualifying rounds/ultimate round. The places are assigned for players with the most table victories. In the final every player begins with a chip level of 6,000.

## 5. TIE IN CHIP LEVEL

If two or more top players have the same number of chips at the end of a round, 5 more games will be played with the players in question. If the players are still tied at the end, the winner will be decided by drawing lots. If the same situation occurs in the final, after the 5 games, individual games will be played until a winner has been found.

## 6. MAXIMUM, MINIMUM

The minimum bet is $€ 100$, the maximum bet is $€ 3,000$. Every bet in increments of $€ 100$ between the minimum and maximum is possible.

Bets, button sequence, time:
Every player bets only on his or her box; betting on other boxes is prohibited. A button that moves on clockwise by one box after every game indicates which player plays the last box. Every round starts with the button on the last box.
The button shows the order the cards will be dealt and also the order of the players decisions. The player sitting clockwise after the button plays the first box and must place the first bet, then is followed clockwise by the next player and so on. A player is not allowed to place a bet until the previous player has completed his or her turn. Bets placed out of this order are valid and cannot be changed. The bets must be placed with a single motion onto the box and any changes are prohibited. Each player has 10 seconds to place his or her bet.
If he or she fails to do so, the tournament official calls "TIME" and a bet must be placed within the next 60 seconds. If no decision has been made after the "TIME" expires, the minimum bet must be placed. Each player is responsible for the total of his or her own bets. Players must not confer with fellow players or audience members.

## 7. ABSENCE, DELAY OF PLAYERS

If a player is absent at the beginning of a round, the minimum bet shall be drawn from his or her stock of chips for 7 games. The box in question shall not contain any cards. If the player in question is still absent for the 8th game, his or her stock of chips shall be withdrawn, and he or she shall be eliminated from the current round. His or her buy-in and any re-buys shall not be reimbursed. The same rule applies if a player leaves the table during a round. No other players may take his or her place to continue the game.

## 8. GENERAL

During the game, each player is obliged to have his or her chips clearly visible and stacked in front of him or her. The option of requesting an exact chip count shall only be offered 3 games before the end of a round. This is intended as a guideline for the players.

Removal of tournament chips from the table, lending or gifting chips to other players is prohibited and shall result in immediate disqualification.

Changing players during the tournament is prohibited.
The use of electronic devices of any kind is prohibited.
For the game procedure of the entire tournament, the Black Jack rules of Casinos Austria
shall apply, with the exception of Bust Chance, C3 and 123 Jacks, which will not be played at the Black Jack Win 'em All event. 6 decks shall be used and mixed using a card shuffler.

With the start of the ultimate rounds, all claims to possible qualifying rounds, participation and reimbursement of contributions expire.

The decisions of (tournament) management are final. General and tournament management reserve the right to change procedures in the programme.

## 9. TOURNAMENT

The objective of this tournament is to reach as many points/wins as necessary in the 6 qualifying rounds and ultimate round in order to advance to the semifinals and qualify as one of the table winners for the final to win the title.

The number of semifinalists depends on the total number of players and will be announced in the scope of the tournament.
With the $€ 550^{* *}$ buy-in, every player takes part in the first qualifying round.
With the exception of the buy-in-based qualifying round, each player is free to participate in any number of re-buy-based qualifying rounds in order to win the points needed to advance to the semifinals. Participation in the ultimate round is only possible for players who have played all of the qualifying rounds (through qualification or re-buy).

The top players at every table win participation in another qualifying round. The remaining players have the chance to buy into additional qualifying rounds in return for the payment of a re-buy of $€ 230^{* *}$ each or into the ultimate round for $€ 330^{* *}$.

Day 1: The first day of the tournament consists of 3 qualifying rounds.
Day 2: The second day of the tournament consists of 3 qualifying rounds and an ultimate round, a possible deciding round, the semifinal and the final

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[^0]:    ** Buy-In including an increase by the applicable tax

